Scott Philipp

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Summary

- Completed NCARB certification and is a registered architect in the state of Washington with AIA membership.
- Proficient with current industry tools, including AutoCAD, Revit, SketchUp, Photoshop, 3D Studio Max and the MS Office Suite.
- Experience with coordinating and developing documentation for permitting and construction for a variety of project types.
- Understanding of common codes used for design and construction, including IBC, CBC,
 ADA, ANSI and associated codes used for building design and the permit approval process.
- Effective communication skills and is capable of managing projects from start to finish and coordinating with other disciplines, clients, and local jurisdictions to complete project goals.

Work Experience

Project Manager / Architect

2017- Present

Fisher Construction Group

My role is to manage all aspects of a project; from putting together initial contracts and proposal documents to final close out and overseeing commissioning and building hand-off to the client.

Project types were predominantly warehouse and storage facilities and business offices in various jurisdictions across the US; including Washington, Oregon, California and Idaho, but also projects in Alaska, New Jersey and Atlanta.

Coordination with other disciplines is a key element to the success of these project types, as well as keeping costs down and putting together a quality design package under a tight deadline.

Project Lead / Project Manager

2014-2017

Dynamik Space

Handled coordination, design, and administration for all aspects project development from beginning to end. Includes initial design proposal, client interactions and design development. Also included in my job scope was handling and generation of construction drawings, code research, permitting, construction administration, submittal reviews and all related activities and responsibilities in-between.

The primary project focus was on restaurant and food-service facilities for tech and fortune 500 companies in the greater Seattle area.

Architectural Designer

2011-2014

Architectural Werks, Inc.

Managed the creation of construction and design documents for veterinary, medical, retail and commercial projects utilizing AutoCAD, Revit and SketchUp design software.

Assist Lead Architect throughout the entire design process of multiple projects, from schematic design through construction administration. This included direct interactions with the local jurisdictions.

Work Experience (Continued)

Retail Architectural Designer

Callison

Assisted project lead with coordination and completion of project, including all aspects and stages of design and document production for retail facilities. This includes code research, jurisdiction requirement verification and shop drawing/submittal reviews.

Utilized Microstation and Photoshop software to produce construction drawings and graphic renderings.

Intern Architect and Designer

TGB Architects

Created design documents using AutoCAD and Revit for medical office buildings and commercial shell and core building projects.

Worked on all life-cycles of the project; From Schematic Design to Construction Administration and Record Drawing completion.

Education

Master of Architecture

2008

University of Idaho, Moscow, ID

Studied the architecture in a variety of contexts and explored topics related to design and human interaction within a built environment.

Thesis proposal on housing solution for third-world countries, utilizing shipping containers as modular living units to provide effective housing solutions for the burgeoning world population.

Bachelor of Science in Architectural Studies

2007

Washington State University, Pullman, WA

Developed design skills and produced projects from the conceptual phase to the final phases of construction.

Completed coursework in a variety of related disciplines; including fine arts, computer science, landscape architecture and construction management.

Completed course on LEED certification requirements and the LEED building design process.

Associates Degree

2003

Fresno City College, Fresno, CA

Completed core curriculum of undergraduate studies in mathematics, literature, foreign languages, and the sciences.

Additional focus on design, computer drafting, computer graphics, and rendering courses.

Technical Skills

- AutoCAD
- Revit Architecture
- SketchUp
- Adobe Photoshop
- Adobe Creative Suite
- 3D Studio Max
- Maya
- MS Office Suite

2010 - 2011

2008 - 2010