

## Game Design Document: **Dave's Day**

All contents in this document are ©Scott Philipp 2011 - Please don't steal my ideas and dreams.

### **Game Description:**

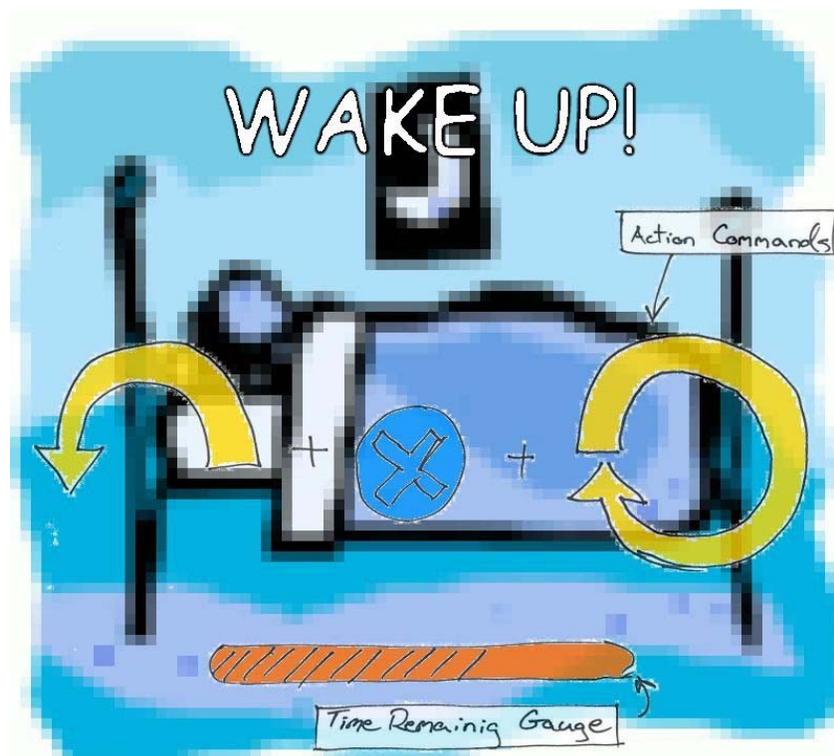
Help Dave get through his crazy day. This game combines multiple genres together to form a fun minigame adventure.

### **Basic Concept:**

The concept is to help Dave get through the ordinarily mundane tasks of everyday life by revisiting them as different game genres. This game combines these genres together in a successive pattern. Each segment of Dave's life will be played as a different kind of game, be it a puzzle game, adventure game, or platformer. Each segment should take anywhere from 1 - 3 minutes, depending on the scenario presented.

### **Examples:**

- 1) Dave needs to wake up from his dream. Using controller movements similar to Jet Set Radio's Graffiti system, help Dave wake up.



- 2) Dave is running late for work. You need to help Dave find his toothbrush in the medicine cabinet by playing a Tetris-like minigame where you must clear all the junk from the cabinet to reach his toothbrush at the bottom.



- 3) Dave's car is in the shop and he's late for the bus, help Dave get to the bus stop in time while avoiding hobos and evangelists in this Mario-esque platform level.
- 4) Dave's late getting to the office and needs to get to his desk without being seen by his boss. Help Dave navigate the deadly cubical maze and reach the safety of his desk without being seen in this Metal Gear-esque stage.
- 5) Dave goes to the grocery store and has to find all the items marked on his list. Help him navigate the dungeon that is the supermarket to find all the items he needs to make an epic dinner. This will play like the original Legend of Zelda and require the player to interact with customers, clerks, and in-store objects to locate and obtain all the items on his list.
- 6) Help Dave get to the coffee house to meet his blind date on time. He's only got 2 minutes to get there. This segment will play similar to Rad Racer or the original GTA or Metro City Police.